

Lynn Baxter

Contact

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Education

Lambda School

UX Design
Sept 2019 - May 2020

San Francisco State University

Biology
Aug 2005 - May 2009

Skills

- Figma, Miro, Photoshop, Illustrator, Webflow, Sketch, InVision, Notion.
- User research, usability testing, prototyping, wireframing.
- Project management for large-scale projects, including coordination with multiple parties.

Projects

UX Designer, Trash Panda

January 2020 - March 2020

- Collaborated with data science and web development partners to design and develop a recycling app that utilized image recognition to help users create better recycling habits.
- Partnered with 1 other designer to deliver a design system in 2 weeks.
- Completed 2 sprint cycles and executed a fully functional app in the allotted 8 week timeline.

UX Designer, Plant Parenthood

October 2019 - December 2019

- Used extensive user research and testing to develop the initial product idea into an app that helps users keep their plants alive.
- Collaborated with 5 web developers to deliver a fully functional app.

Experience

Co-Founder, defmulti, Inc.

November 2018 - present

- Currently using this side project to hone skills in product development, branding, prototyping, and user research and testing.
- Managing the company financials and all administrative needs.

Facilities Manager, Blend

April 2016 - July 2019

- Managed a facilities team that serviced 300+ employees in several commercial buildings across the US.
- Led the build-out of a new headquarters & several relocations.

Office Manager, Slack

June 2014 - April 2015

- Relocated business and employees 3x in the US and Canada.
- Implemented several facilities-related programs to reduce costs and increase employee productivity.